

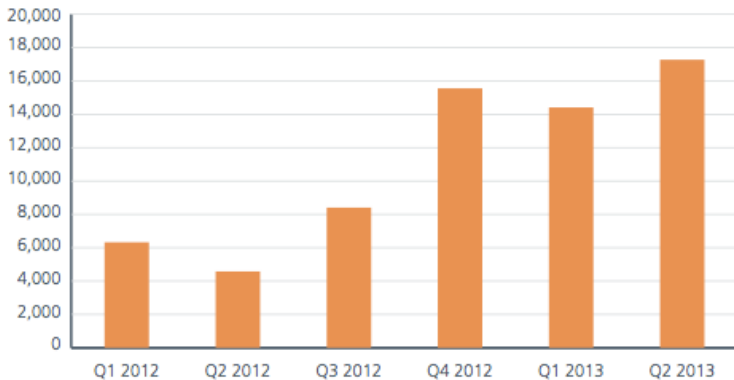


UNIVERSITÀ DEGLI STUDI DI MILANO  
FACOLTÀ DI SCIENZE E TECNOLOGIE  
DIPARTIMENTO DI INFORMATICA

## Mobile Security

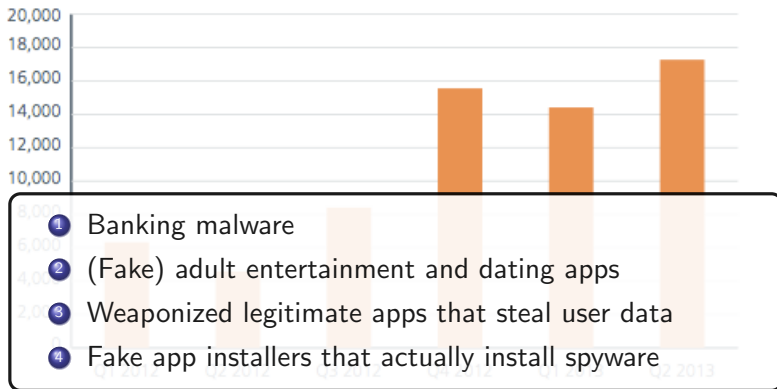
Srdjan Matic <[srdjan@security.di.unimi.it](mailto:srdjan@security.di.unimi.it)>  
Aristide Fattori <[aristide@security.di.unimi.it](mailto:aristide@security.di.unimi.it)>

A.A. 2013–2014



*Source: McAfee Threats Report: Second Quarter 2013*





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**Why?**



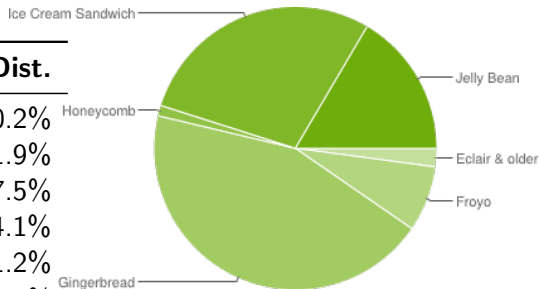
## The rise of Android malware is due to many factors

- ★ Widely adopted on heterogeneous devices
- ★ Producers push patches/updates **slowly**
- ★ Operators' and Producers' customizations  
(often closed-source)
- ★ Rooted devices, jailbreaks
- ★ Several custom ROMs: CyanogenMod, MIUI,
- ★ Custom kernels, modems
- ★ A number of interesting information on a phone
- ★ Few (or none) barriers in official markets
- ★ Unofficial markets without control



# Android Malware: the Rise

Version	Codename	Dist.
1.6	Donut	0.2%
2.1	Eclair	1.9%
2.2	Froyo	7.5%
2.3 - 2.3.7	Gingerbread	44.1%
3.1 - 3.2	Honeycomb	1.2%
4.0.3 - 4.0.4	ICS	28.6%
4.1	Jelly Bean	16.5%

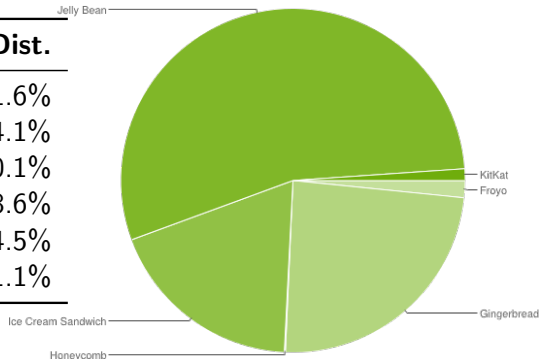


*Source: Android Developers (Mar. '13)*



# Android Malware: the Rise

Version	Codename	Dist.
2.2	Froyo	1.6%
2.3 - 2.3.7	Gingerbread	24.1%
3.2	Honeycomb	0.1%
4.0.3 - 4.0.4	ICS	18.6%
4.1 - 4.3	Jelly Bean	54.5%
4.4	KitKat	1.1%



Source: Android Developers (Dec. '13)



- ★ **Personal information:** SMS, contacts, mails, ...
- ★ **Espionage:** intercepting calls, SMSs, location, ...
- ★ **Access** to enterprise networks
- ★ **Money:** sending SMS to premium-rate numbers
- ★ **Money:** many phones have direct access to CC
- ★ **SPAM:** phone  $\Rightarrow$  perfect spambot





# Background

## Dalvik

Android Applications are coded in Java and interpreted by a custom VM, the DVM

## Zygote

Every App has its own DVM instance, spawned by a Zygote process from where it inherits resources

## Native Code

Native (ARM) code may be executed by an App through JNI or natively (NDK)



# Dalvik and Zygote

## Dalvik

Android Applications are coded in Java and interpreted by a custom VM, the DVM

## Zygote

Every App  
process from

gote

All running on top of a Linux OS

## Native Co

Native (ARM) code may be executed by an App through JNI or natively (NDK)



*No application, by default, has permission to perform any operations that would adversely impact other applications, the operating system, or the user*



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## Sandboxing

Every App has its own UID/GID, used to enforce system-wide DAC

## Permissions

To be granted a permission, App must **explicitly** request it (e.g., send an SMS, place a call)



*No application, by default, has permission to perform any operations that would adversely impact other applications, the operating system, or the user*

## Sandboxing

Every App has its own UID/GID, used to enforce system-wide DAC

## Permissions

To be granted a permission, App must **explicitly** request it (e.g., send an SMS, place a call)

*All types of applications—Java, native, and hybrid—are sandboxed in the same way and have the same degree of security from each other.*



# Android Apps Internals

## Components

### Activity

- Provides a screen with which users can interact;
- e.g., write a text, view a map, send an email.

### Service

- Runs in the background like Unix Dæmons;
- e.g., async network operations, receiving data;

### Receiver

- Listen (and respond) to broadcast events from the system;
- e.g., receive a SMS, incoming calls;

### Content Provider

- define a storage-agnostic abstraction to transparently access data;
- enforce access control;



*“An abstract representation of an operation to be performed”*

Three main components are activated by intents.  
Intents have different meaning/purpose depending on the recipient.

## Intent Meaning per Recipient

- ★ **Activity:** an action that must be performed (e.g., to send an e-mail, an App will broadcast the corresponding intent; the email activity will therefore be executed)
- ★ **Service:** similar to activity
- ★ **Receiver:** a container for received data.





---

```
<?xml version="1.0" encoding="utf-8"?>

<manifest xmlns:android="http://schemas.android.com/[...]"
  package="test.AndroidSMS"
  android:versionCode="1"
  android:versionName="1.0">

  <uses-permission android:name=" [...] .RECEIVE_SMS" />
  <uses-permission android:name=" [...] .SEND_SMS" />
  <uses-permission android:name=" [...] .INTERNET" />

  <application android:label="@string/app_name" >
    <receiver android:name=".SMSReceiver">
      <intent-filter>
        <action android:name=" [...] .Telephony.SMS_RECEIVED" />
      </intent-filter>
    </receiver>
  </application>
```

---



# Manifest File

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```



## IPC/RPC

The **Binder** protocol allows fast inter-process communication between Apps or between Apps and the system. It also allows Apps to invoke other components' functions (e.g., to place a call or to send a SMS).

## AIDL

The Android Interface Definition Language is used to define which methods of a service can be invoked remotely, among with their parameters. AIDL specifications for Android's core services are available online.



### Binder Driver

The **Binder** core is implemented as a device driver. User-space processes (Apps) can interact with the driver through the `/dev/binder` virtual device.

### `ioctl`

`ioctl`s are used to by Apps to interact with the **Binder**. Each `ioctl` takes as argument a command and a data buffer.

### `BINDER_WRITE_READ`

Allows data to be sent/received among Apps.



# Android Malware

**Dissecting Android Malware: Characterization and Evolution**

<http://www.csc.ncsu.edu/faculty/jiang/pubs/OAKLAND12.pdf>

## Repackaged apps

Most used infection vector so far

- ★ locate and download popular apps
- ★ disassemble and embed malicious payload
- ★ reassemble and resubmit

Often mixed with *update attacks*



## Other means

- ★ Drive by
- ★ Spyware
- ★ Trojans
- ★ ...



*Android apps have many different entry points that can be leveraged by malware to start their malicious activities*

## Most used events

- ★ **BOOT\_COMPLETED**
- ★ **SMS\_RECEIVED**
- ★ **PACKAGE\_\***  
(Actions on apps)
- ★ **ACTION\_MAIN**  
(repackaged apps that replace main activity of original app)
- ★ ...





## Common payloads

- ★ Privilege escalation: exploit, RATC, Zimperlich
- ★ Remote control: mainly through HTTP C&C
- ★ Financial charges: SMS to premium numbers, automatically subscribing to premium services
- ★ Information stealing



*One of the first really sophisticated malware found in the wild*

## Main Features

- ★ Root exploits (encrypted payload)
- ★ Remote control through C&C channels (encrypted)
- ★ Stealthy installation of embedded apps
- ★ Obfuscation: strings, servers, payloads (also through JNI)
- ★ Latest version use update attacks



*Distributed through third-party Android Markets in China*

## Main Features

- ★ Anti-analysis: repackaging, integrity checks, obfuscation
- ★ Anti-analysis(2): update attacks, dynamic code loading
- ★ Anti-analysis(3): detection of anti-virus software
- ★ 2 C&C channels: one classic and one based on blogs on baidu (encrypted)



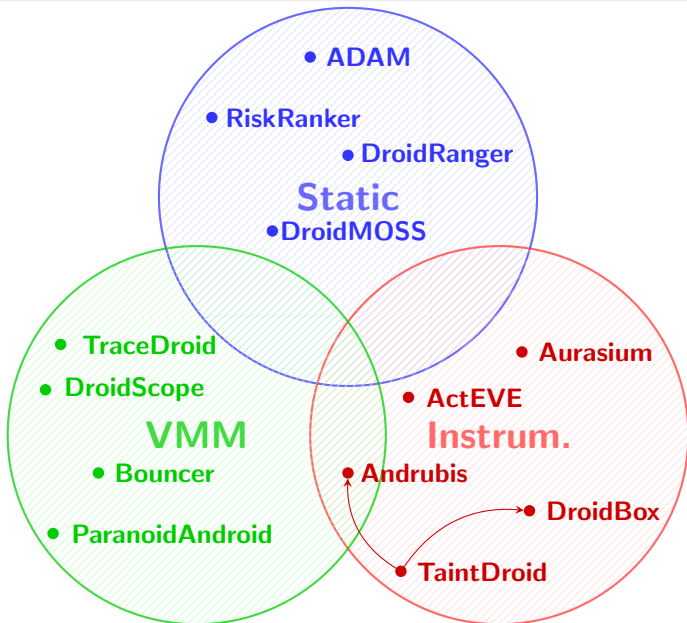


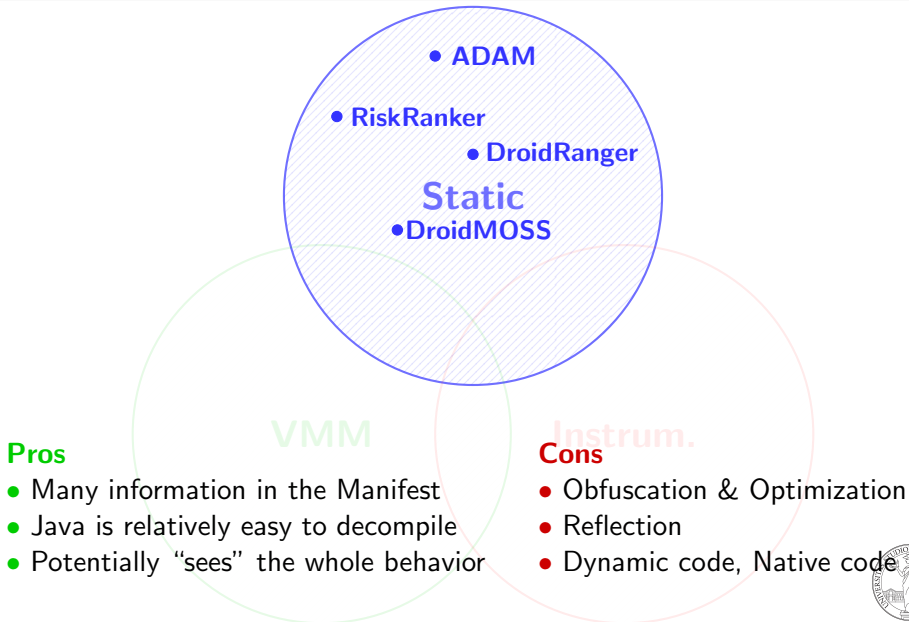
# Hands on!

<https://code.google.com/p/androguard/>  
<https://code.google.com/p/android-apktool/>  
<http://security.di.unimi.it/sicurezza1314/demo.tar.gz>

- ★ Completare `demo_decompiler.py`
- ★ Usarlo per reversare  
`demo/Demosicurezza/bin/Demosicurezza-debug.apk`
- ★ Repackare `Demosicurezza_nolog.apk` in modo che stampi su `logcat` il contenuto del SMS ricevuto. Avete i sorgenti in `Demosicurezza/` per comodità, ma il repackaging va fatto con `apktool`.

# **Android Malware Analysis**





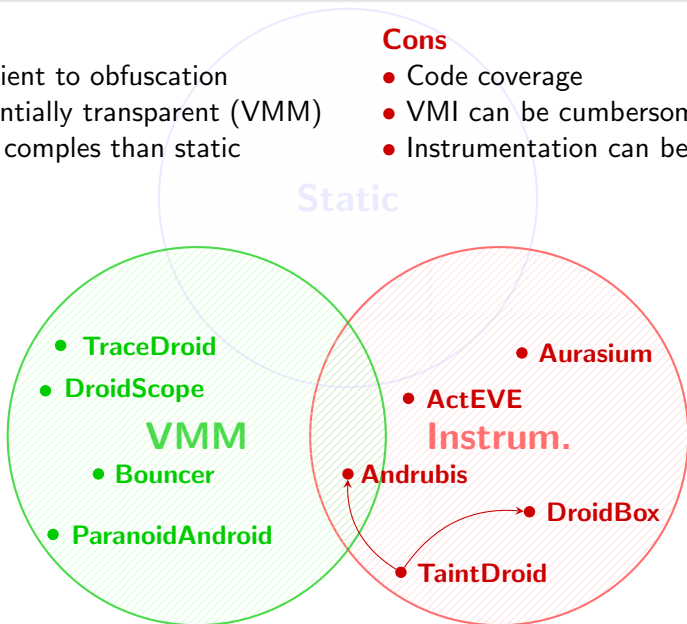
# Malware Analysis: Dynamic

## Pros

- Resilient to obfuscation
- Potentially transparent (VMM)
- Less complex than static

## Cons

- Code coverage
- VMI can be cumbersome (VMM)
- Instrumentation can be detected





## Traditional Roots

A well-established technique to characterize behaviour of a process through system calls

(e.g. Anubis—<http://anubis.iseclab.org/>)

## Can it be applied to Android?

- ★ Android architecture is different than traditional devices
- ★ Are all the *interesting* behaviours achieved through system calls?
  - ★ Dalvik VM  
(Android behaviour such as sending an SMS or receiving a call)
  - ★ OS interactions  
(i.e. reading/writing a file)



# CopperDroid

**A System Call-Centric Analysis and Stimulation Technique to  
Automatically Reconstruct Android Malware Behaviors**

<http://www.artificialstudios.org/alessandro.reina/pubs/eurosec13.pdf>

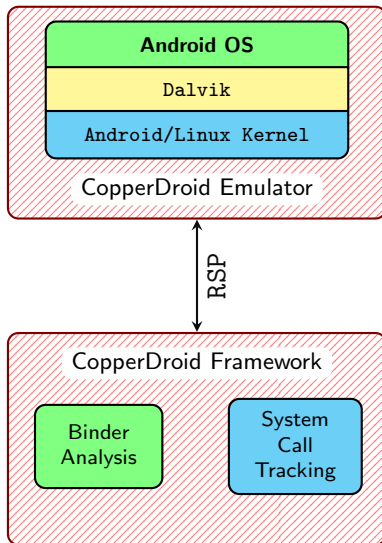


## Analysis Framework

Automatically reconstructs the behaviors of Android malware

- ★ Unified analysis that avoid 2-level VMIs
  - ★ All the behaviors are eventually achieved via system interactions
  - ★ Dalvik VMI optionally enabled to gather further insights
- ★ Dynamically stimulates Apps to disclose additional behaviors
- ★ Extensive evaluation on 2,900 Android malware





## Invoking Syscalls

Like on Intel, on ARM architecture invoking a system call induces a user-to-kernel transition.

(current CPL is stored in the `cpsr` register)

## System calls on Linux ARM

- ★ On ARM invoked through the `swi` instruction (SoftWare Interrupt)
- ★ `r7` contains the number of the invoked syscall
- ★ `r0-r5` contain parameters
- ★ `lr` contains the return address



## System call Analysis

- ✳ Intercept when a syscall is invoked
- ✳ We need to intercept return to user-space too!
- ✳ There is no SYSEXIT/SYSRET to intercept
- ✳ Not every syscall actually *returns* to `lr`  
(e.g., `exit`, `execve`)

## CopperDroid's Approach

- ✳ instruments QEMU's emulation of the `swi` instruction
- ✳ instruments QEMU to intercept every `cpsr_write`  
(Kernel → User)



When dealing with out-of-the-box analyses it is essential to retrieve information about the analyzed system

### CopperDroid VMI

CopperDroid inspects the Android Kernel to retrieve the following:

- Process Names
- PIDs & TIDs
- Process resources
- ...



*The Binder protocol is the core of Android IPC/RPC.*

- ★ **Intents** are carried through binder
- ★ **Interactions** with the system (SMS/Calls) go through binder
- ★ **Binder** driver enforces (some) permission policies

*For example, applications cannot send SMSs on their own, but must invoke (RPC) the proper system service to do that.*





## Application

```
SmsManager sms = SmsManager.getDefault();  
sms.sendTextMessage("7855551234", null, "Hi There", null, null);
```



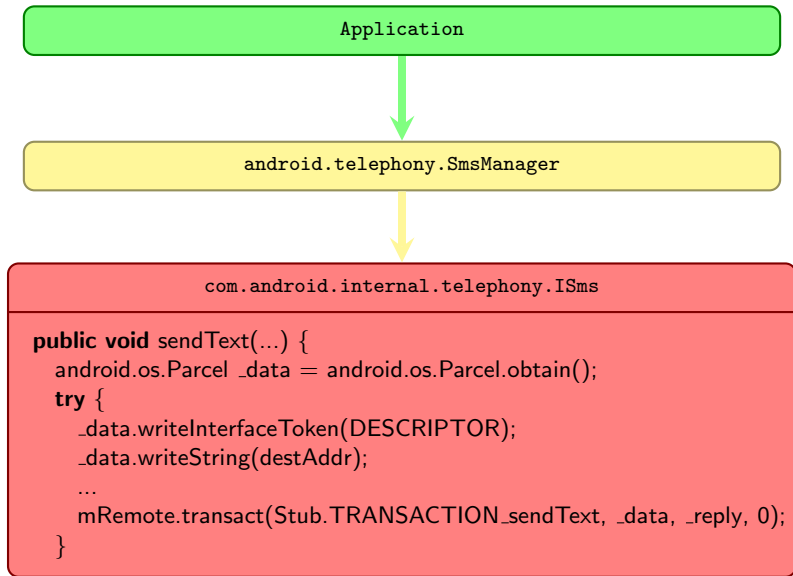
Application

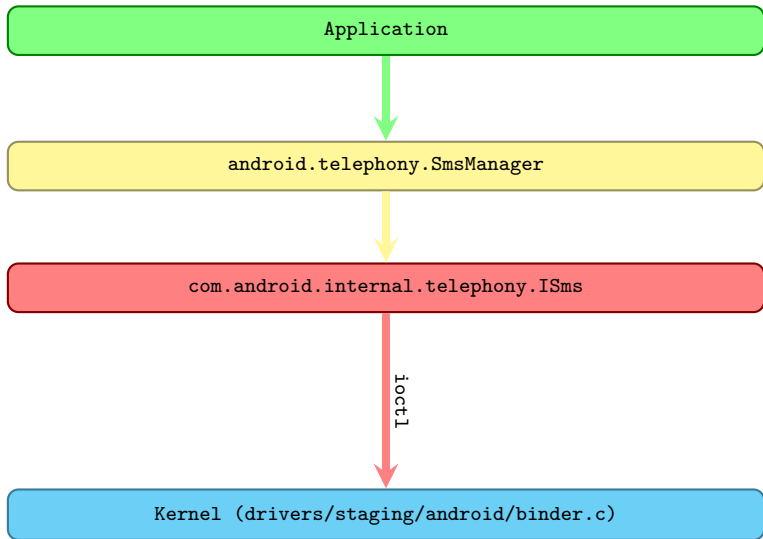


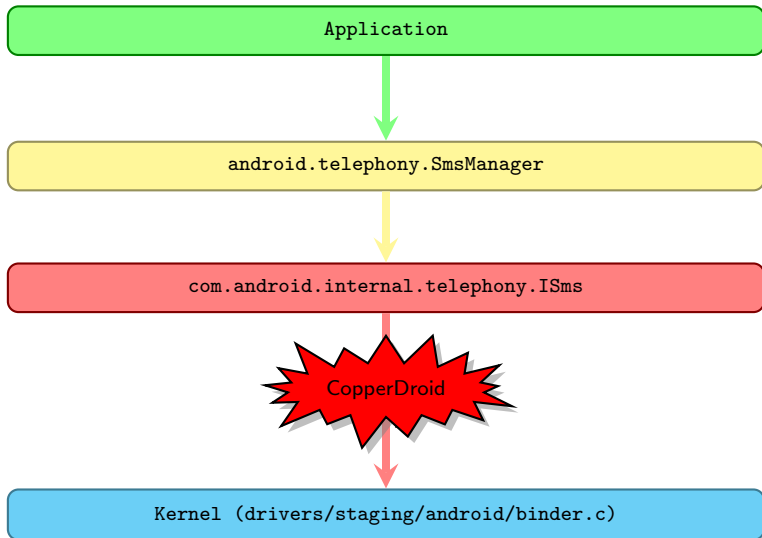
`android.telephony.SmsManager`

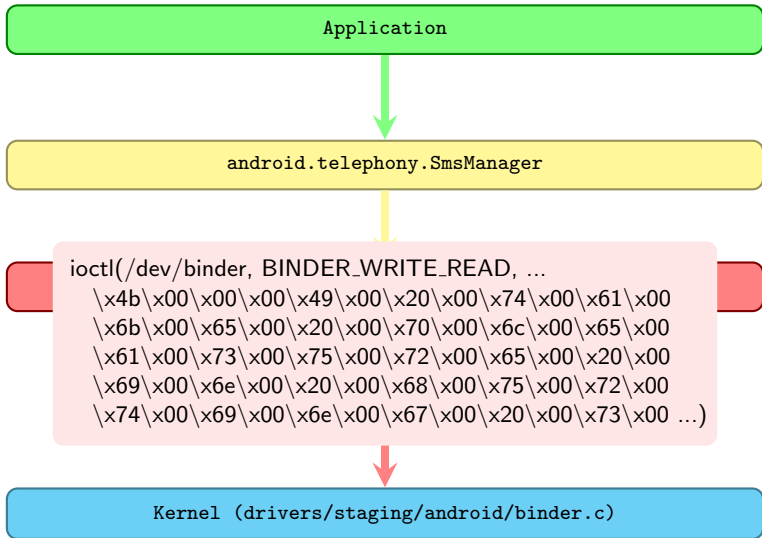
```
public void sendTextMessage(...) {  
    ...  
    ISms icclSms = ISms.Stub.asInterface(ServiceManager.getService("isms"));  
    if (icclSms != null)  
        icclSms.sendText(destinationAddress, scAddress, text, sentIntent, deliveryIntent);  
    ...  
}
```

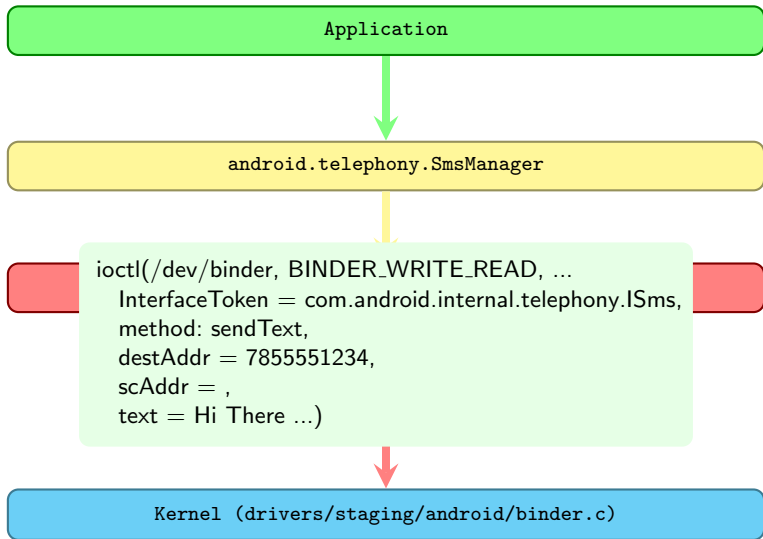






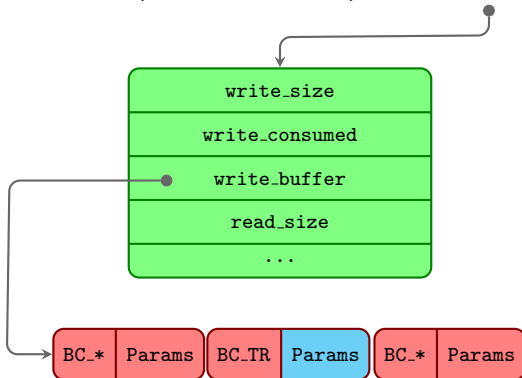






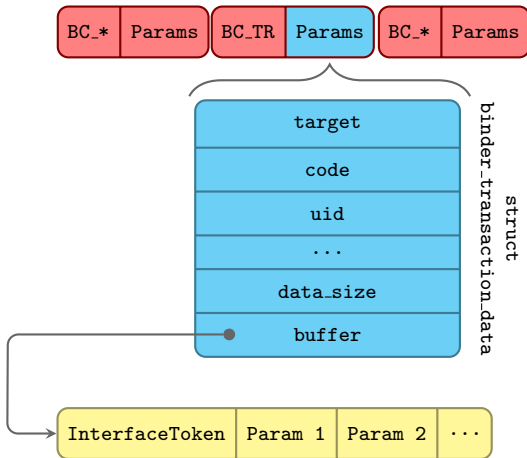
**CopperDroid** *deeply* inspects the Binder protocol intercepting a subset of the `ioctl`s issued by userspace Apps.

```
ioctl(binder_fd, BINDER_WRITE_READ, &binder_write_read);
```

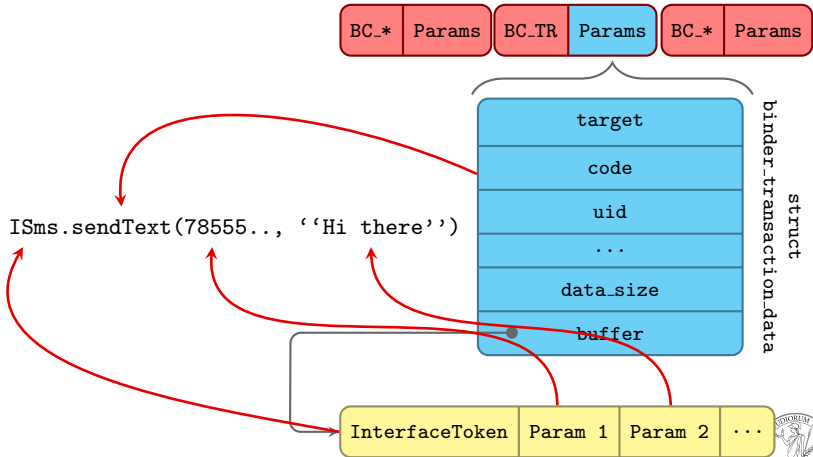




CopperDroid analyzes BC\_TRANSACTIONs and BC\_REPLYs



## CopperDroid analyzes BC\_TRANSACTIONS and BC\_REPLYS



# Binder

Some examples of interesting binder transactions

<b>Interface</b>	<b>Method</b>
IPhoneSubInfo	getDeviceId
	getDeviceSvn
	getSubscriberId
	getIccSerialNumber
	getLine1Number
	getLine1AlphaTag
getVoiceMailNumber	
ISms	getAllMessagesFromIccEf
	updateMessageOnIccEf
	copyMessageToIccEf
	sendData
	sendText
sendMultipartText	



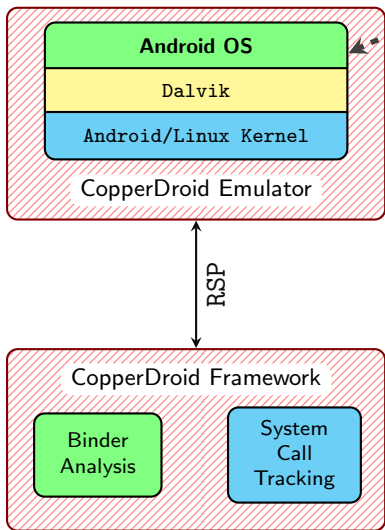
Android malware needs to be properly stimulated to trigger more malicious behaviors and increase coverage of dynamic analysis.

## CopperDroid Ad-Hoc Stimuli

- 1 Identifies events the target reacts to (mostly contained in the Manifest file)
- 2 During the analysis, injects custom events (of those identified as useful)



# Stimulation



To inject events  
CopperDroid leverages  
MonkeyRunner



*CopperDroid analyzed 1,226, 395, and 1,365 malware respectively from: Android Malware Genome Project, Contagio repository, and McAfee UK.*

**28% additional behaviors on 60% of Genome samples!**  
**22% additional behaviors on 73% of Contagio samples!**  
**28% additional behaviors on 61% of McAfee samples!**

#	Malware Family	Stim.	Samples w/ Add. Behav.	Behavior w/o Stim.	Incr. Behavior w/ Stimuli
1	ADRD	3.9	17/21	7.24	4.5 (63%)
2	AnserverBot	3.9	186/187	31.52	8.2 (27%)
3	BaseBridge	2.9	70/122	16.44	5.2 (32%)
4	BeanBot	3.1	4/8	0.12	3.8 (3000%)
5	CruseWin	4.0	2/2	1.00	2.0 (200%)
6	GamblerSMS	4.0	1/1	1.00	3.0 (300%)
7	SMSReplicator	4.0	1/1	0.00	6.0 (∞)
8	Zsone	5.0	12/12	16.67	3.8 (23%)



## Stimulation

So far, low hanging fruit approach:

- ★ Need to find more complex, yet *time-efficient* solutions (Tainting/concolic exec run in the order of hours)
- ★ Human-driven stimulation (scalable?)
- ★ Application similarity

## Detection

Leverage CopperDroid base of knowledge to create new detection approaches:

- ★ lightweight
- ★ non-root (?)
- ★ detection of repackaged apps (?)

